



ST FRANCIS DE SALES COLLEGE

Permanently Affiliated to Bangalore University

Electronics City, Bengaluru - 100

Accredited with NAAC "A" Grade || Recognised under 2(f) & 12(b) of the UGC Act
A FRANSALIAN INSTITUTE OF HIGHER LEARNING

FORTUNATELY / UNFORTUNATELY

Title	FORTUNATELY / UNFORTUNATELY
Date& Time of Event(s)	17-07-2021 12:00PM -12:40PM
Department / Association	SCIENCE MATH π RATES
Venue	ONLINE – Google Meet
Number of Participants	28

Report

The *Fortunately-Unfortunately* game is a fun storytelling game that practices adding details to the plot of a simple story. Adding details to both their characters and their stories is something many kids need to work on. In this game, though, the most important thing is quick thinking, not creating a logical story, which can make for some pretty ridiculous tales!

Goal of Activity: Students will participate in developing an adventure story, using the cue words "fortunately" and "unfortunately" to indicate a change in the plot.

Skills Targeted: Storytelling, verbal communication, written communication, vocabulary, analytical thinking skills.

This classic game was popularised in 80s. It is fun to play and helps to generate a lot of positives and negatives for a given topic. Delegates go through a series of statements that start with 'fortunately' or 'unfortunately' while alternating between them.

Use this exercise for creativity, building narrative and storytelling. It is a great exercise to highlight that there is always a flipside to a negative or positive.

This exercise is also useful for analysing the development of a project over time, especially one that is troubled. The beauty of this exercise is that positive and negative statements are always balanced against each other; you can never say too many good things or bad things about a topic and hence it encourages participants to focus on improving it or creating a balanced narrative..

The activity was conducted on 17/07/2021 in the 4th hour by the Department of Science, under the association of Math π rates for both final year MEC and PCM students. In the beginning instructions were given to students that how to play the game. It was conducted by Prof.R.Senthilkumar and Prof.Jenifer Sujitha G. Almost 28 students participated in the activity.

Electronics City P.O., Bengaluru - 560 100

Tel : 080-27836065 / 27834611, Fax : 080-27832299, Email : sfscollege.ecity@gmail.com | sfscollege@rediffmail.com

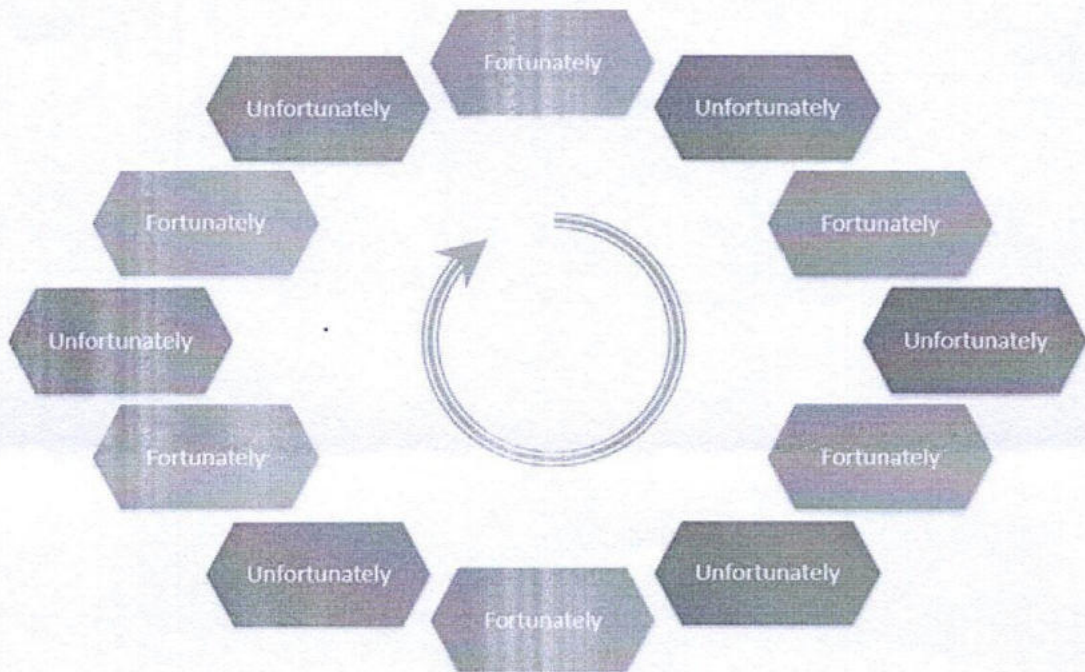
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This activity could be considered as a platform for promoting the concept of online activity for gaining knowledge among students. It was learning with activity which was useful to students in enhancing their knowledge.

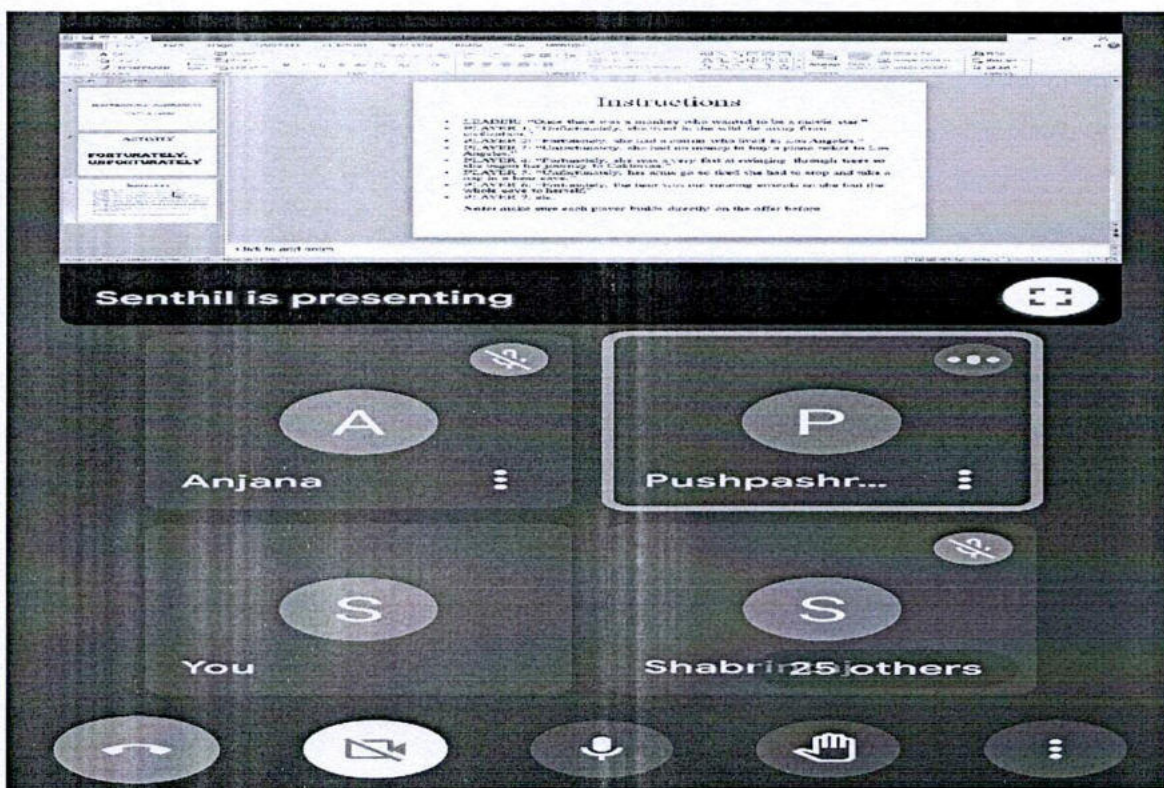
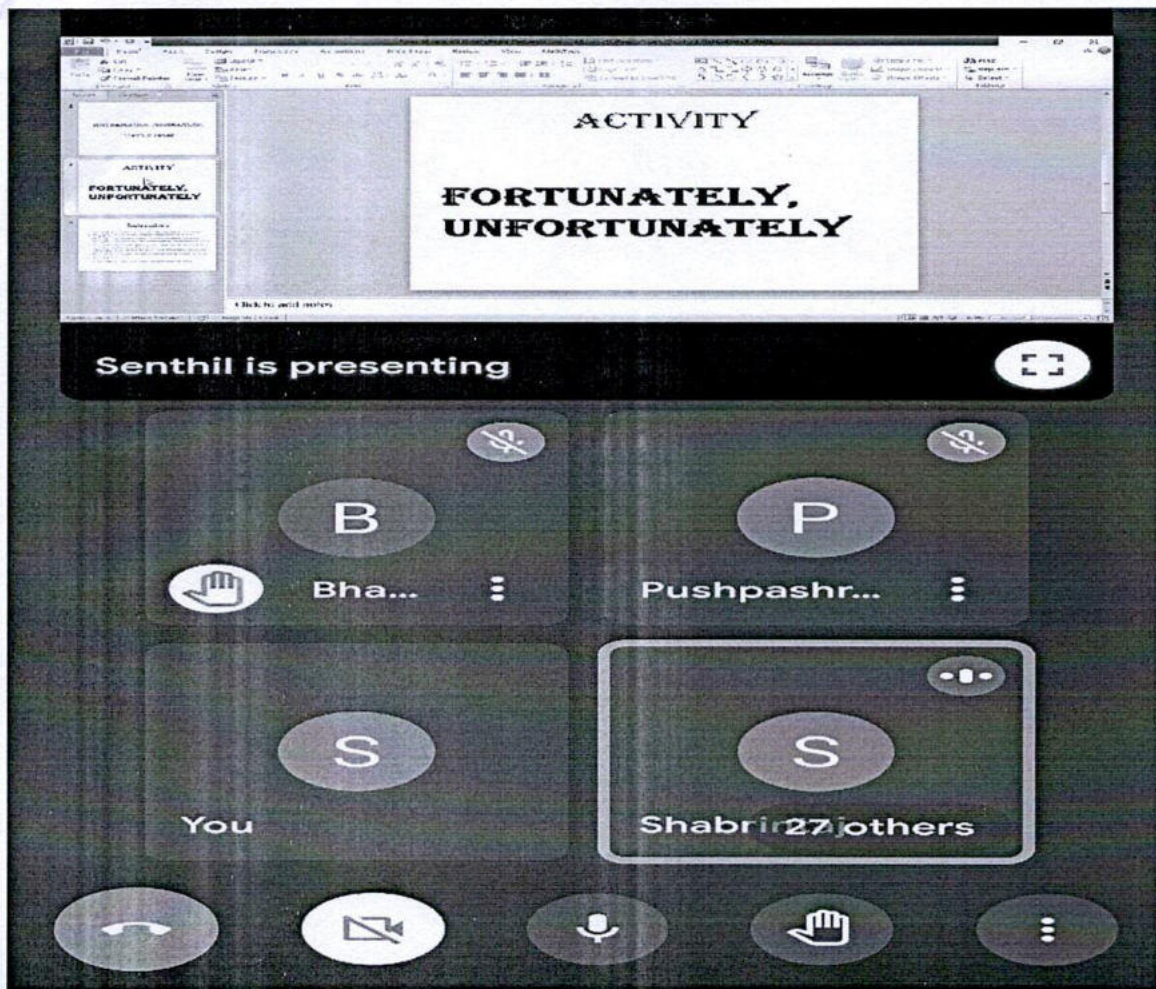
It was a different experience for them other than classroom teaching. This activity was conducted keeping in mind that it would enable students to think from different angles or simply 'to think out of the box' and it would also help them to improve their soft skills.

Photos of the Event



Rayfle

PRINCIPAL
St. Francis de Sales College
Electronics City Post, Bangalore - 560 100.



People

Information

RAISED HANDS



Bhavana M



IN CALL



Senthil Kumar (You)



Anjana P



Ashwini J



Bhavana M



Bibifathima Abdulhameed ...



Deepika V



Delma D A



Eramreddy Mounika



Lakshmi Priya R



Lalita Chaurasiya



People

Information



Lalita Chaurasiya



Meghana M



Milton S



Monisha B



Muktha D S



Prameela R



Priyanka H A



Pushpashree H K



Raghava Vigneswar V



Saishna Raj



Senthil Kumar



Senthil Kumar (Presentati...




Shabrintaj R



Shougaijam Krishnakant Si...



	People	Information	
	Ragnava vigneswar v		
	Saishna Raj		
	Senthil Kumar		
	Senthil Kumar (Presentati...		
	Shabrintaj R		
	Shougaijam Krishnakant Si...		
	Soni Kumari R		
	Spandan S		
	Sparsha S		
	Vallarasu M		
	Vandhana S		
	Vasanth Kumar S		
	Vinayak Daku Rathod		
	Vinith K		