



QP – 415

III Semester B.C.A. Degree Examination, March/April 2022

(CBCS)

(Y2K14) (F+R)

COMPUTER SCIENCE

BCA 303 : Object Oriented Programming Using C++

Time : 3 Hours

Max. Marks : 70

Instruction : Answer **all** Sections.

SECTION – A

I. Answer **any ten** questions. **Each** question carries **two** marks. **(10×2=20)**

- 1) List any two advantages of OOP.
- 2) Define data abstraction.
- 3) What are in-line functions ?
- 4) Define array of objects with an example.
- 5) What do you mean by default constructor ?
- 6) List any four operators which can be overloaded.
- 7) Define 'this' pointer.
- 8) What is the use of 'const' keyword ?
- 9) Give the general syntax of cin and cout statements.
- 10) What are virtual functions ?
- 11) Define function template with its syntax.
- 12) What are command line arguments ?

SECTION – B

II. Answer **any five** questions. **Each** question carries **10** marks. **(5×10=50)**

- 13) a) Differentiate between procedure oriented programming and object oriented programming. **5**
- b) What do you mean by manipulators ? Explain any three manipulators. **5**
- 14) a) Explain function overloading with an example. **5**
- b) Explain access specifiers of class. **5**

P.T.O.



- 15) a) Explain parameterized constructors with an example. 5
 b) Explain the types of casting with examples. 5
- 16) a) Explain multilevel inheritance with a program. 5
 b) Explain the types of polymorphism. 5
- 17) a) Explain pure virtual function with an example. 5
 b) Write a C++ program to swap two numbers using friend function. 5
- 18) a) Explain class templates. 5
 b) Demonstrate the use of try and catch blocks in C++. 5
- 19) Write a short note on :
 a) Function overriding. 3
 b) Input and output streams. 3
 c) Seekg() and Seekp() function. 4
- 20) a) What is an abstract class ? Explain with an example. 5
 b) Write a C++ program to add two complex numbers by overloading '+' operator. 5

SECTION – B

(5×10=50)

- 13) a) Differentiate between procedure oriented programming and object oriented programming. 5
 b) What do you mean by manipulators ? Explain any three manipulators. 5
- 14) a) Explain function overloading with an example. 5
 b) Explain access specifiers of class. 5

P.T.O.